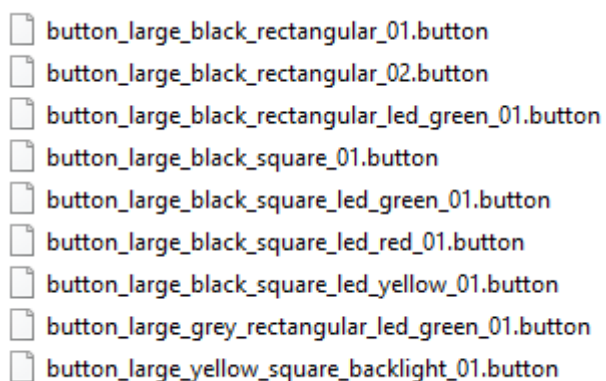


1. Export a button with name **test.button**:

Go to the “controls library” and select your button. Copy & paste it in other location, then, rename it (F2). In this example it is used a rectangular button: test.button.

**C:\Program Files (x86)\Ecler\EclerNet Manager\controls library**

Example: **C:\Program Files (x86)\Ecler\EclerNet Manager\controls library\large\buttons**



2. Change the file extension to “.zip”:

Rename (F2) the file: test.zip.

3. **Unzip** the folder.

This folder contains 2 files: “.png” and an “.xml”.

4. **Edit the “.png”** file.

Use your favourite graphics editor and save the file.

Original “.png” file:



Edited “.png” file:



5. Create again a zip folder with the “.xml” and the new “.png” file: test.zip.
6. Change file extension again: test.button
7. Import your new button to your project!

